A yellow text on a black background

Description automatically generated**2024 PROGRAM INFORMATION FORM (SET BREAKDOWN)**

**(Program Information Form (PIF) must be completed at the point of submission.)**

The purpose of this form is to establish that a minimum of 60% of the sets/locations in the episode(s) you are submitting are new. This form must be completed for all entries.

**PILOT EPISODES & FIRST SEASON SHOWS: PLEASE LIST ALL SETS AS NEW**

**Instructions:**

1. The script will define what your set/location is called. Please refer to the script for the exact name.

2. List all the new sets and locations that appear in the episode(s) you have submitted. Submit a separate sheet if the list exceeds the space provided.

3. List all the existing sets and locations that appear in the episode(s) you have submitted. Submit a separate sheet if the list exceeds the space provided.

4. If multiple sets/locations share a name, e.g. EXT. STREET, identify them as individual sets/locations with a number, e.g. EXT. STREET (#1), then EXT. STREET (# 2) or INT. CAR (#1) then INT. CAR (#2).

5. Do you meet the minimum 60% newrequirement? **Episodes must be entered** **in the order they aired, up to a cap of three, until the 60% mark is met**. **Once the 60% new requirement has been met, no additional episodes are eligible.**

**Please provide totals for the following listed below:**

NUMBER OF NEW SETS:

NUMBER OF EXISTING SETS:

TOTAL NUMBER OF SETS (NEW + EXISTING):

Series title:

Episode titles (up to a cap of three, until the 60% mark is met):

Team: Production Designer:

Art Director:

Set Decorator:

Did this team change at all during this season/production? YES NO

**NEW SETS/LOCATIONS**

**SERIES:**

**EPISODE TITLE #1:**

(If you are entering the pilot episode of a series or a new series, please list all sets as new.)

LIST THE **NEW** SETS/LOCATIONS THAT APPEAR IN THE SUBMITTED EPISODE. Copy this page if additional space is needed. **Please print clearly!**

**“X”** EXACT NAME OF SET OR LOCATION ***AS IT IS DEFINED IN THE SCRIPT,***

**ONE** *e.g. Amy’s bedroom; Amy’s Apartment; Street (#1); Street #(2)*

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**EXISTING SETS/LOCATIONS**

**SERIES:**

**EPISODE TITLE #1:**

LIST THE **EXISTING** SETS/LOCATIONS THAT APPEAR IN THE SUBMITTED EPISODE. Copy this page if additional space is needed. **Please print clearly!**

**“X”** EXACT NAME OF SET OR LOCATION ***AS IT IS DEFINED IN THE***

**ONE *SCRIPT****, e.g. Amy’s bedroom; Amy’s Apartment; Street (#1); Street #(2)*

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**NEW SETS/LOCATIONS**

**SERIES:**

**EPISODE TITLE #2:**

(You may only enter a second episode if you do not meet the 60% new requirement with the previous single submitted episode. This episode must have aired after the first episode.)

LIST THE **NEW** SETS/LOCATIONS THAT APPEAR IN THE SUBMITTED EPISODE. Copy this page if additional space is needed. **Please print clearly!**

**“X”** EXACT NAME OF SET OR LOCATION ***AS IT IS DEFINED IN THE***

**ONE *SCRIPT****, e.g. Amy’s bedroom; Amy’s Apartment; Street (#1); Street #(2)*

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**EXISTING SETS/LOCATIONS**

**SERIES:**

**EPISODE TITLE #2:**

(You may only enter a second episode if you do not meet the 60% new requirement with the previous single submitted episode. This second episode must have aired after the first episode.)

LIST THE **EXISTING** SETS/LOCATIONS THAT APPEAR IN THE SUBMITTED EPISODE. Copy this page if additional space is needed. **Please print clearly!**

**“X”** EXACT NAME OF SET OR LOCATION ***AS IT IS DEFINED IN THE***

**ONE *SCRIPT****, e.g. Amy’s bedroom; Amy’s Apartment; Street (#1); Street #(2)*

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**NEW SETS/LOCATIONS**

**SERIES:**

**EPISODE TITLE #3:**

(You may only enter a third episode if you do not meet the 60% new requirement with the previous two submitted episodes. This episode must have aired after the first two episodes.)

LIST THE **NEW** SETS/LOCATIONS THAT APPEAR IN THE SUBMITTED EPISODE. Copy this page if additional space is needed. **Please print clearly!**

**“X”** EXACT NAME OF SET OR LOCATION ***AS IT IS DEFINED IN THE***

**ONE *SCRIPT****, e.g. Amy’s bedroom; Amy’s Apartment; Street (#1); Street #(2)*

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**EXISTING SETS/LOCATIONS**

**SERIES:**

**EPISODE TITLE #3:**

(You may only enter a third episode if you do not meet the 60& new requirement with the previous two submitted episodes. This episode must have aired after the first two episodes.)

LIST THE **EXISTING** SETS/LOCATIONS THAT APPEAR IN THE SUBMITTED EPISODE. Copy this page if additional space is needed. **Please print clearly!**

**“X”** EXACT NAME OF SET OR LOCATION ***AS IT IS DEFINED IN THE***

**ONE *SCRIPT****, e.g. Amy’s bedroom; Amy’s Apartment; Street (#1); Street #(2)*

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**

**INT**  **EXT**